

# Code Smells

## CSC 210 Practice Exercises

The code below is attempting to manage a list of tasks. Each task has a description and information on whether the task has been completed or not.

What code smells do you see? How would you fix them?

```
1 import java.util.ArrayList;
2
3 public class BadTaskManager {
4
5     private ArrayList<String> descriptions;
6     private ArrayList<Boolean> completenesses;
7
8     public BadTaskManager() {
9         descriptions = new ArrayList<String>();
10        completenesses = new ArrayList<Boolean>();
11
12    }
13
14    public void addTask(String description, Boolean isCompleted) {
15        descriptions.add(description);
16        completenesses.add(isCompleted);
17    }
18
19    public void updateTask(int index,
20                           String updatedDescription,
21                           Boolean updatedCompleteness) {
22        if (index >= 0 && index < descriptions.size()) {
23            descriptions.set(index, updatedDescription);
24            completenesses.set(index, updatedCompleteness);
25        }
26    }
27 }
```

```

27     else System.out.println("Invalid index.");
28
29     }
30
31     public void DeleteTask(int index) {
32         if (index >= 0 && index < descriptions.size()) {
33             descriptions.remove(index);
34             completenesses.remove(index);
35         }
36         else System.out.println("Invalid index.");
37     }
38
39     public void printTasks() {
40         for (int i = 0; i < descriptions.size(); i++) {
41             System.out.println(descriptions.get(i));
42             System.out.print("Task is ");
43             if (completenesses.get(i)) System.out.print("completed.");
44             else System.out.print("not completed.");
45         }
46     }
47
48 }

```

## Answer

- Primitive obsession (lines 5-6 and throughout). Solution: create a `Task` class with private instance variables, getters and setters;

```

1 public class Task {
2     public String description;
3     public boolean isCompleted;
4
5     public Task(String description) {
6         this.description = description;
7     }
8
9     public String getDescription() {
10        return description;
11    }
12

```

```
13 public boolean isCompleted() {
14     return isCompleted;
15 }
16
17 public void complete() {
18     isCompleted = true;
19 }
20 }
```

- Duplicate code (lines 22-27 and 32-36) to check if index is valid. Solution: create a method that checks if index is inbounds. The method returns a boolean.
- Long method for `printTasks()` – this could be simplified using polymorphism, overriding `toString()`. Solution: add `toString()` to Task class, rewrite `printTasks()` :

```
1 public void printTasks() {
2     for (Task t : tasks) {
3         System.out.println(t.ToString());
4     }
5 }
```